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$\qquad$

| 1. Whole Numbers | X |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 1.1Place Value |  |  |
| 1.2 Read and Write |  |  |
| 1.3Add |  |  |
| 1.4 Subtract |  |  |
| 1.5 Round |  |  |
| 1.6 Estimate |  |  |
| 1.7 Multiply |  |  |
| 1.8 Divide |  |  |
| 1.9 Basic Statistics | 1.10 Exponents |  |
| 1.11 Radicals |  |  |
| 1.12 Order of Operations |  |  |
| 1.13 Perimeter, Area, <br> \&Volume |  |  |
| 1.14 Application |  |  |


| 3. Decimals | $\mathbf{X}$ |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 3.1 Place Value |  |  |
| 3.2 Read \& Write |  |  |
| 3.3 Ordering Decimals |  |  |
| 3.4 Round |  |  |
| 3.5 Add |  |  |
| 3.6 Subtract |  |  |
| 3.7 Multiply |  |  |
| 3.8 Divide |  |  |
| 3.9 Converting |  |  |
| 3.10 Comparing |  |  |
| 3.11 Circumference |  |  |


| 4. Integers | $\mathbf{X}$ |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 4.1 Introduction |  |  |
| 4.2 Add/Subtract |  |  |
| 4.3 Multiply/Divide |  |  |
| 4.4 Absolute Value |  |  |

Students must have instructor approval before advancing to next skill. Approval indicated by instructor's initials.


| 5. Exponents | X |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| Provide rule sheet to student | X |  |
| 5.1Basic Simplification |  |  |
| 5.2 Advanced Simplification |  |  |


| 2. Fractions | $\mathbf{X}$ |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 2.1 Divisibility Rules |  |  |
| 2.2 Prime Factoring |  |  |
| 2.3 Reducing |  |  |
| 2.4 Convert Mixed/Improper <br> Fractions |  |  |
| 2.5 Multiply |  |  |
| 2.6 Divide |  |  |
| 2.7 Least Common Multiple |  |  |
| 2.8Add |  |  |
| 2.9 Subtract |  |  |


| 7. Principles of Algebra | $\mathbf{X}$ |  |
| :--- | :---: | :---: |
| Pre-Review |  |  |
| 7.1 Language of Algebra |  |  |
| 7.2 Simplifying Expressions |  |  |
| 7.3 Evaluating Expressions |  |  |
| 7.4 Multiplying Polynomials |  |  |
| 7.5 Divide Polynomials |  |  |

X= Items Mastered 100\% from Pre-Review
Initials from instructor represent $90 \%$ Mastery per Skill
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$\qquad$

| 8. Solving Equations | X |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 8.1 One Step-Equations |  |  |
| 8.2 Muti-Step Equations |  |  |
| 8.3 Clearing Fractions |  |  |
| 8.4 Absolute Value |  |  |
| 8.5 Translating Words |  |  |


| 9. Percent | X |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 9.1 Convert w/all three |  |  |
| 9.2 Solving Percents |  |  |


| 10. Solving Inequalities | $\mathbf{X}$ |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 10.1 Solve and Graph |  |  |
| 10.2 Absolute Value |  |  |


| 11. Linear Equations | X |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 11.1Plot X and Y Coordinates |  |  |
| 11.2 Finding Ordered Pair Solutions |  |  |
| 11.3 Finding and GraphingX and $Y$ <br> Intercepts |  |  |
| 11.4 Finding slope of two points |  |  |
| 11.5 Graphing Using Slope and Y- <br> Intercept |  |  |
| 11.6 Point-Slope Form of the equation of <br> a line |  |  |
| 11.7 Graphing Inequalities |  |  |


| 12. Solving Systems | $\mathbf{X}$ |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 12.1 Substitution method |  |  |
| 12.2 Elimination method |  |  |


| 13. Radicals | X |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 13.1 Simplify Radicals |  |  |
| 13.2 Nth Root Rule |  |  |
| 13.3 Add/Subtract |  |  |
| 13.4 Multiply Radicals |  |  |
| 13.5 Rationalize the <br> Denominator |  |  |
| 13.6 Pythagorean Theorem |  |  |


| 14. Factoring Polynomials | X |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 14.1 Factoring GCF |  |  |
| 14.2 Factoring using the Grouping Method |  |  |
| 14.3 Factoring Trinomials |  |  |
| 14.4 Factoring Difference of Squares |  |  |
| 14.5 Factoring Summidifference of Cubes |  |  |
| 14.6 Solve Quadratic Equations by factoring |  |  |


| 15. Rational Expressions | X |  |
| :--- | :--- | :--- |
| Pre-Review |  |  |
| 15.1 Simplifying |  |  |
| 15.2 Multiply/Divide |  |  |
| 15.3 Add/Subtract |  |  |

X = Items Mastered 100\% from Pre-Review Initial 90\% Mastery per Skill
Students must have instructor approval before advancing to next skill.
Approval indicated by instructor's initials.
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## Pre-review Evaluation Linear Equations

Rules for completing the Pre-review Evaluation:

- Only use pencil.
- Show all work on this paper, and make sure your work is legible.
- Continue your work on the back of the page if more room is needed.
- Number your work on the back of the paper corresponding with the problem from the front.
- Place your answer to the problem on the line below each problem.
- No calculators; no assistance.
- This evaluation will determine your strengths and weaknesses in Linear Equations. In the areas in which you demonstrate $100 \%$ accuracy, you are allowed to skip those areas in your studies of this module. Take your time and pay attention to details. Good Luck!


## *Plot X and Y Coordinates*

Plot each ordered pair on the Coordinate Plane. Be sure to write the number beside the ordered pair when you plot the point.
1.) $(2,4)$
2.) $(-4,-6)$
3.) $(-2,8)$
4.) $(6,0)$
5.) $(0,0)$


## *Ordered Pair Solutions*

Find the missing solution of the following:
$8 x-4 y=16$
6.) $(7, ?)$
7.) $(-11, ?)$
8.) $(?, 0)$
*Plot X and Y Intercepts*

Graph the following linear equations by finding the $X$ and $Y$ Intercepts.
9) $11 x=-33 y+33$
10) $\frac{1}{9} x+\frac{1}{3} y=-\frac{1}{9}$


*Use the Definition of Slope*
Determine the slope between the two ordered pairs.
11.) $\left(\frac{4}{26}, \frac{3}{12}\right),\left(\frac{3}{13},-\frac{5}{4}\right)$
12.) $(18,21),(22,25)$
13.) $\left(-\frac{3}{4}, \frac{2}{5}\right),\left(-\frac{3}{4}, \frac{5}{10}\right)$
14.) $(3,27),(-4,32)$
*Graph Linear Equations*
Graph the following linear equations by finding the slope and $y$-intercept.
15.) $x+y=1$
16.) $\frac{1}{25} x=-\frac{1}{5} y-\frac{1}{25}$



## *Point Slope of the Equation of a Line*

Find the equation of the line through the given points.
17.) $(-2,-8),(-4,10)$
19.) $(26,-35),(16,35)$
*Graph Inequalities*

Graph the following inequalities:
21.) $y-4 \leq-6$


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# Practice Problems Linear Equations - Graph Inequalities 11.7.1 

Rules for completing the Practice Problems:

- Only use pencil.
- DO NOT use calculators.
- Complete your work on this paper in a legible and orderly manner.
- After you complete your work, check your work by the answer key provided. Mark any incorrect problems and have an instructor assist you in making corrections.
- We all learn from our mistakes! Please do not erase any of your original work; it helps the instructor to identify your mistakes and assist you in mastering the concept which you are learning.
- When you make your corrections, work your problems on additional paper if needed. Be sure to number the problems correctly.

Graph the following inequalities:

1) $y \geq 6$
2) $x$
5


3) $y \geq-\frac{1}{2} x+3$

4) $y-1 \quad x+3$
5) $y \quad 2 x-2$

6) $-2 y \geq x+4$

7) $x+\frac{4}{3}-\frac{2}{3}$

8) $y-6 \geq-5$


9) $y+\frac{1}{3} x \leq 6$
10) $3 x+2 y \geq-6$

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## Mastery <br> Linear Equations - Graph Inequalities 11.7.A

Rules for completing the Mastery Test:

- Mastery scores:
- Form A Minimum of $90 \%$
- Form B Minimum of $80 \%$
- Forms C - J Minimum of $70 \%$
- Only use pencil.
- Show all work on this paper, and make sure your work is legible.
- Continue your work on the back of the page, if more room is needed.
- Number your work on the back of the paper corresponding with the problem from the front.
- Place your answer to the problem on the line below each problem.
- The mastery consists of ten problems. Take your time, and pay attention to details. Good Luck!

Graph the following inequalities:

1) $y \leq 3$
2) $X$
4


3) $y \geq-\frac{1}{2} x+4$
4) $y \quad 3 x-1$

5) $y-3 \quad x-1$


6) $x+\frac{7}{8} \quad-\frac{1}{8}$

7) $y-2 \leq-4$


8) $y+\frac{1}{3} x \geq 3$


## Contents

11.1 Plotting X \& Y Coordinates

Cartesian Coordinate System
Ordered Pairs
11.2 Finding Ordered Pair Solutions

Solution Set
Graph the Linear Equation by Finding Ordered Pair Solutions
11.3 Finding \& Graphing $X$ and $Y$ Intercepts

Finding the $X$ and $Y$ Intercepts
Steps for Graphing Using $X$ and $Y$ Intercepts
11.4 Finding Slope of Two Points Definition of Slope
11.5 Graphing Using the Slope and $Y$-Intercepts Slope-Intercept Form
Steps for Graphing Using the Slope and Y-Intercept
11.6 Point-Slope Form of the Equation of a Line Examples
11.7 Graphing Inequalities

Steps to Graph a Linear Inequality Examples
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### 11.7 Graphing Inequalities <br> Steps to Graph a Linear Inequality

- Graph the boundary line

Make sure the line is dashed if the inequality is $<$ or $>$ (less than or greater than) and make sure the line is solid if the inequality is $\leq$ or $\geq$ (less than or equal to or greater than or equal to).
Test any point on one side of the line.

- If the checkpoint satisfies the inequality, shade the region that contains the check-point. If the checkpoint does not satisfy the inequality, shade the region that does not contain the test-point.

Note: The easiest test-point to use is the origin $(0,0)$.

## Examples

Example 1:
$y \geq-2 x+4$
$m=\frac{-2}{1}=\frac{\text { fall }}{\text { run }}$
$b=4$ or $(0,4)$
To determine shading, use the checkpoint $(0,0)$
$0 \geq-2(0)+4$
$0 \geq 4$ False
Since the checkpoint is false, all points below the line containing the checkpoint are not a solution to the inequality. Therefore, we must shade the area opposite of the checkpoint.


[^0]Example 2:

$$
2 y-3 x<4
$$

$$
2 y<3 x+4
$$

$$
y<\frac{3}{2} x+2
$$

$m=\frac{3}{2}=\frac{\text { rise }}{\text { run }}$
$b=2$ or $(0,2)$
To determine shading, use the check-point $(0,0)$
$2(0)-3(0)<4$
$0<4$ True
Since the checkpoint is true, all points in the area containing the checkpoint are a solution to the inequality. Therefore, shade the area that contains the checkpoint.


## Example 3:

$-3 y \leq-2 x+15$
$y \geq \frac{2}{3} x-5 \longleftarrow \begin{aligned} & \text { To solve for } y \text {, divide each term by }-3 \text {. Therefore, the direction of } \\ & \text { the inequality changes since you divided by a negative number. }\end{aligned}$
$m=\frac{2}{3}=\frac{\text { rise }}{\text { run }}$
$b=-5$ or $(0,-5)$
To determine shading, use the checkpoint $(0,0)$
$-3(0) \leq-2(0)+15$
$0 \leq 15$ True

Since the checkpoint is true, all points in the area containing the checkpoint are a solution to the inequality. Therefore, shade the area that contains the checkpoint.



[^0]:    Notice the line is solid because of the inequality (greater than or equal to) sign.

